

# IT RISES

## 1. Trap Door Entrance - Look what we found!

Wooden, rotting, easy-to-find trap door that is locked but can be easily picked or smashed open.

## 2. First Rope Bridge - It all looks so easy!

Nice, stable rope bridge sways a little when you walk on it. There was a rope ladder spiked into the ground at the far end but that's rotted and broken. How do you get to the stairs?

## 3. Kobold Lair - What's that noise behind us?

Four kobolds lurk here waiting for adventurers to get on the bridge. Then they throw rocks and spears at them and shake the bridge hoping to knock them off. They will not cross but they will keep throwing rocks at anyone on the lower level.

## 4. Second Rope Bridge - Unstable, rotting planks

Can be crossed but is unstable with rotting planks, the kobolds will be throwing rocks and spears at you when you cross and shaking the bridge. And there's the **Pit Beast**...an enormous aquatic monster that leaps from the water, snapping its jaws just inches from the bottom of the bridge then drops back into the water. It's too big to be killed by the party.

## 5 Treasure but the Pit Beast's in easy range

Solid wooden supports holding huge rusted metal buckets on chains. There's a locked portcullis to the treasure room. Two healing potions, a chest, a golden chalice and 920 gold pieces but how will you get to them and get them out?

## What Lurks In The Flooded Mine? by Andrew Cavanagh

