

# Epic Empires Quest Generator

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## Quests Roll d20 five times d10 once

**1-7: Action d20** 1-Assassinate 2-Bribe 3-Chase 4-Delay 5-Escort 6-Find  
7-Follow 8-Guard 9-Kidnap 10-Capture 11-Implicate 12-Lure 13-Persuade  
14-Ransom 15-Recruit 16-Rescue 17-Rob 18-Trick 19-Thwart 20-Warn  
**Goal d20** 1-Assassin 2-Child/Inventor 3-City watch captain 4-Diplomat  
5-Executioner 6-Harbormaster 7-Judge 8-King 9-Mad prophet/Preacher  
10-Missionary 11-Monster 12-Pirate captain 13-Politician 14-Prince  
15-Princess 16-Queen 17-Sage 18-Spy 19-Swindler 20-Tax collector

**8-15: Action d20** 1-2:Destroy 3-4:Escort 5-6:Find 7-8:Get 9-10:Guard  
11-12:Hide 13-14:Retrieve 15-16:Smuggle 17-18:Steal 19-20:Swap  
**Goal d20** 1-Animal/pet/familiar 2-Body/body-part 3-Crime evidence  
4-Cure 5-Cursed item 6-Enemy plans 7-Food 8-Holy relic 9-Illegal cargo  
10-Magic armor 11-Magic item 12-Magic portal 13-Magic weapon  
14-Map 15-Message 16-Monster 17-Monster part 18-Scroll 19-Supplies 20-  
Treasure hoard

**16-20: Action d20** 1-2:Attack 3-4:Escape 5-6:Defend 7-8:Warn 9-10:Find  
11-12:Raid 13-14:Scout 15-16:Spy on 17-18:Terrorize 19-20:Destroy  
**Goal d20** 1-Army camp 2-Bandit camp 3-Caravan 4-Coronation  
5-Evil ritual 6-Executions 7-Feast 8-Prison 9-King's council  
10-Lycanthrope gathering 11-Monsters lair 12-Monster horde  
13-Freight barge 14-Siege 15-Ritual sacrifice 16-Summoning  
17-Thieves guild 18-Treasury 19-Tribal initiation 20-Wedding

## Location Theme/Location d20 twice

1-Abandoned 2-Battle-worn 3-Conquered 4-Corrupted 5-Cursed 6-Rotting  
7-Diseased 8-Flooded 9-Fortified 10-Haunted 11-Impending disaster at the  
12-Infested 13-Ruined 14-Insane 15-Malevolent 16-Overgrown  
17-Sumptuous 18-Thriving 19-Treacherous 20-Well maintained  
1-Barracks 2-Castle 3-Caves 4-Cemetery 5-City 6-Docks 7-Gambling den  
8-Dungeons 9-Ghost ship 10-Hideout 11-Island 12-Jungle 13-Shipwreck  
14-Tombs 15-Palace 16-Sewers 17-Lair 18-Temple 19-Tower 20-Vaults

## Villain d20

1-Bandit chief 2-Cannibal chieftan 3-Circus master/King 4-Crime boss  
5-Cult leader 6-Demon/Monster king 7-Slaver 8-Escaped slaves leader  
9-Evil wizard 10-Faction leader 11-Mayor 12-Moneylender 13-Monster/s  
14-Necromancer 15-Rebel leader 16-Deserters captain  
17-Ship's/Pirate captain 18-Summoner 19-Warlord 20-Witch doctor

**Minions d10** 1-City guard/Troglodytes 2-Bandits/Thieves 3-Cultists 4-Faction  
members 5-Goblins 6-Kobolds 7-Orcs 8-Tribe/Rebels 9-Undead 10-Wildlife